

Text

f = 28
Before Hit



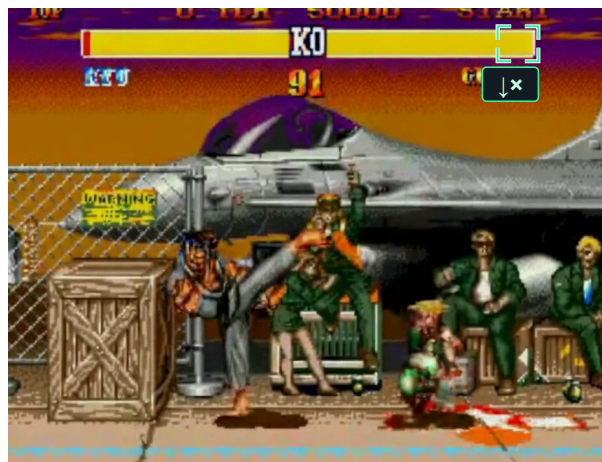
f = 36
Reaction



f = 40
State Updated



f = 56
Persistence



State Tokens



FWM

